

FIG. 1

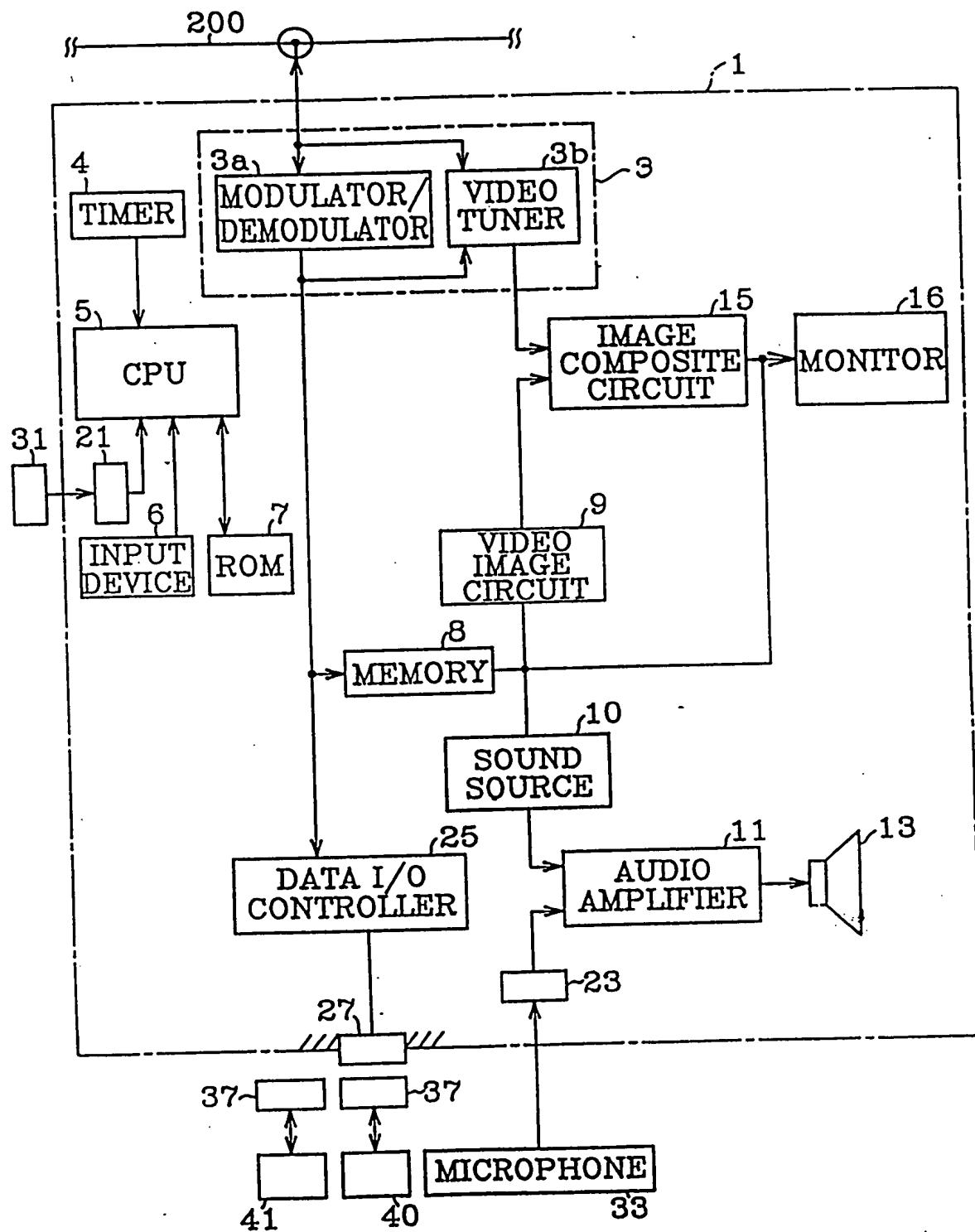


FIG.2

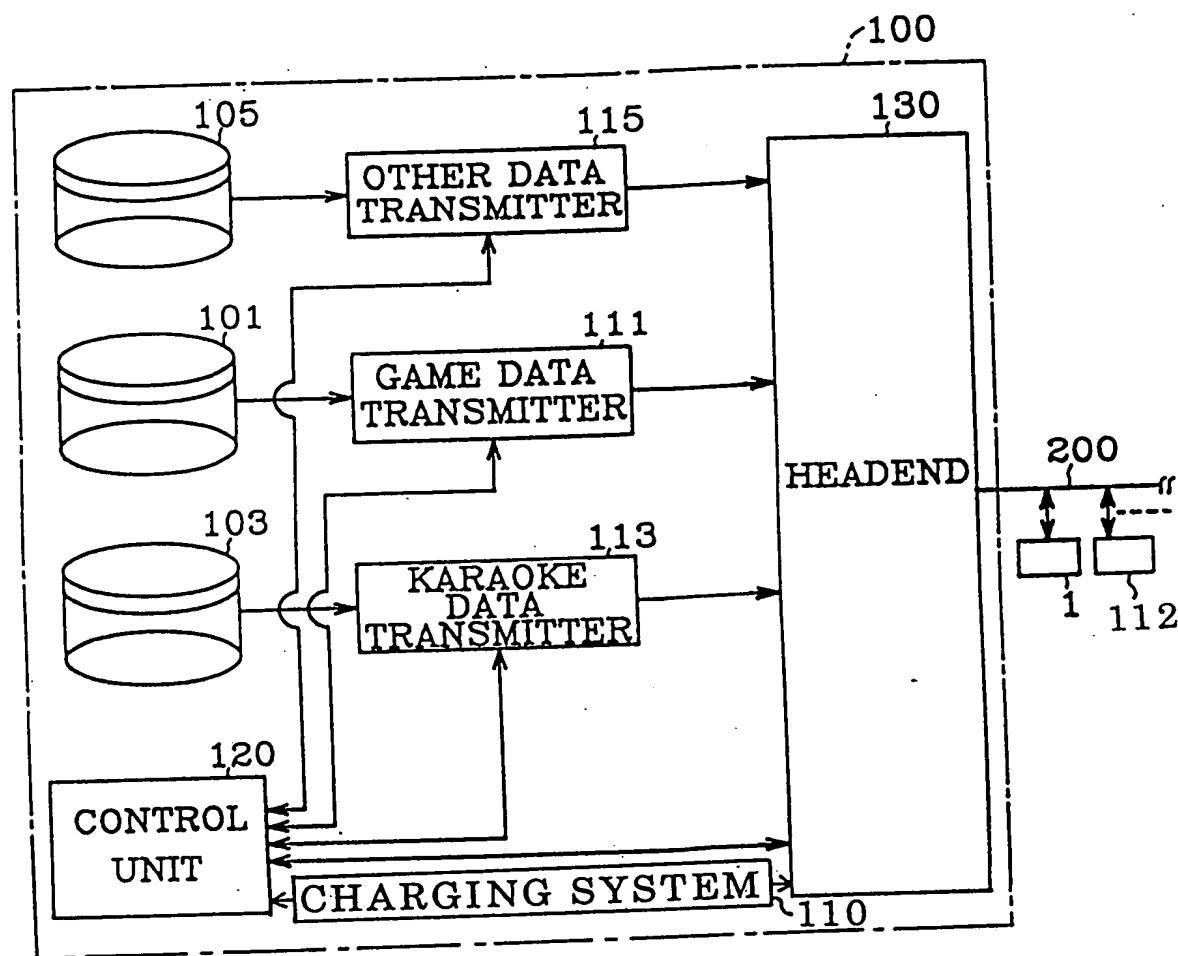


FIG.3

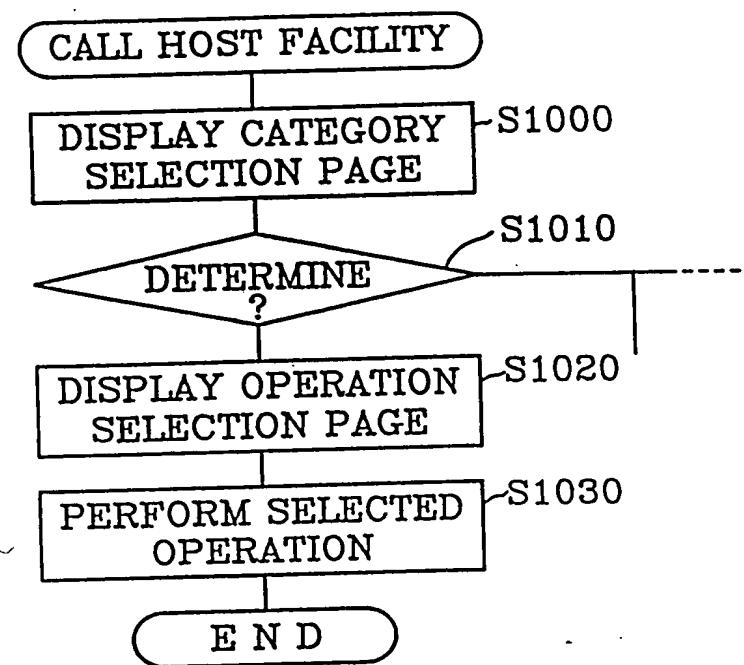


FIG.4

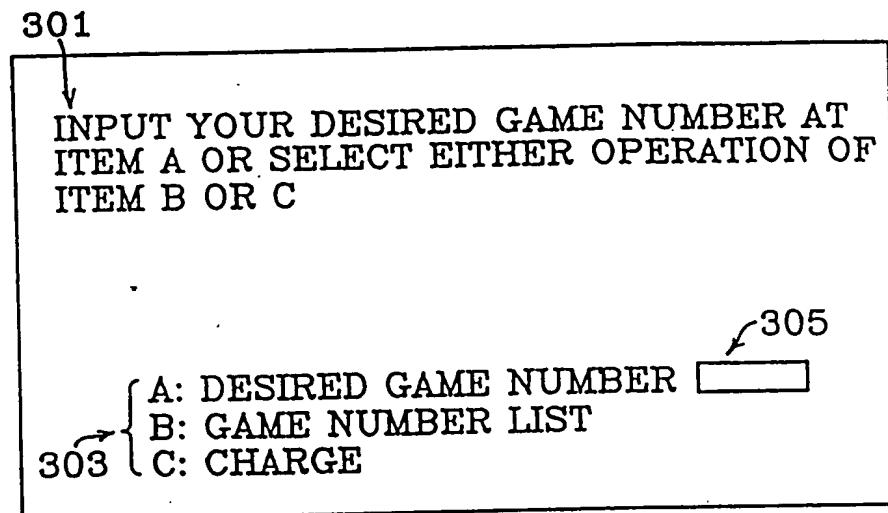


FIG.5

X: DESIRED GAME NUMBER

Y: EXPLANATION

Z: PRINT

315

317

311

313

GAME NUMBER	GAME NAME	NUMBER OF PLAYER	CHARGE
1	...CART	1-2	(...)
2	...PAINT	1	{...}
3	SUPER...	1-2	{...}
4	...LEGEND	1-2	{...}
5	STREET...	1-2	{...}

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graph LR; X[X: DESIRED GAME NUMBER] --> T[Table]; Y[Y: EXPLANATION] --> T; Z[Z: PRINT] --> T; 315 --> T; 317 --> T; 311 --> T; 313 --> T
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FIG.6

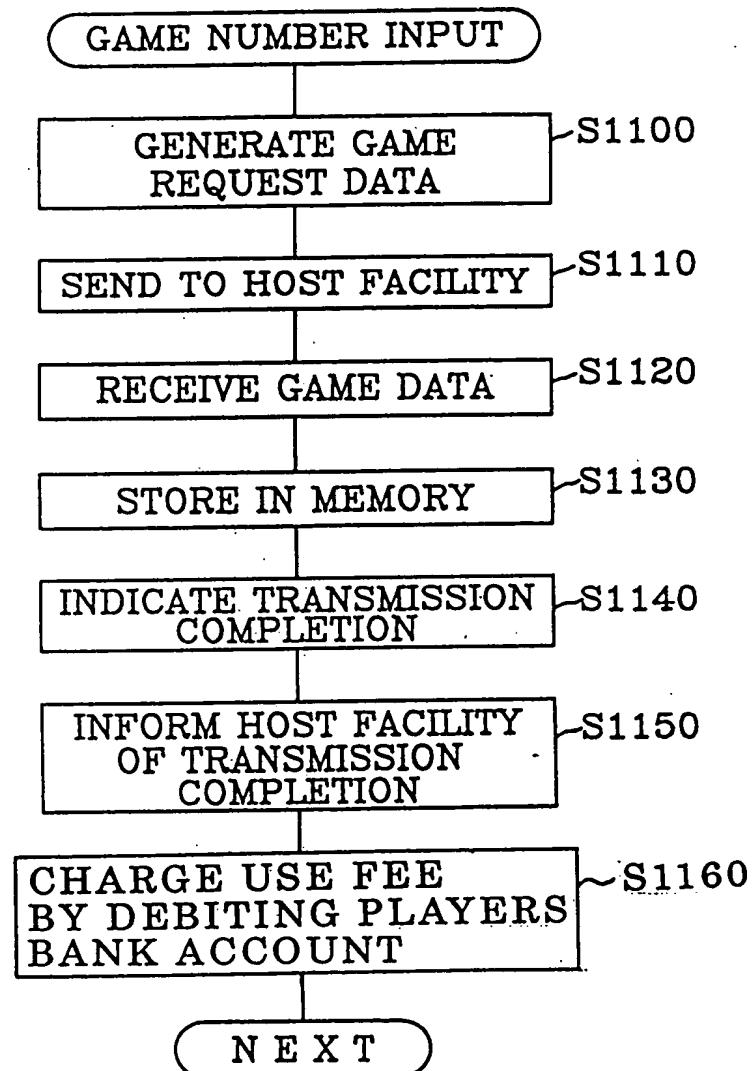


FIG.7

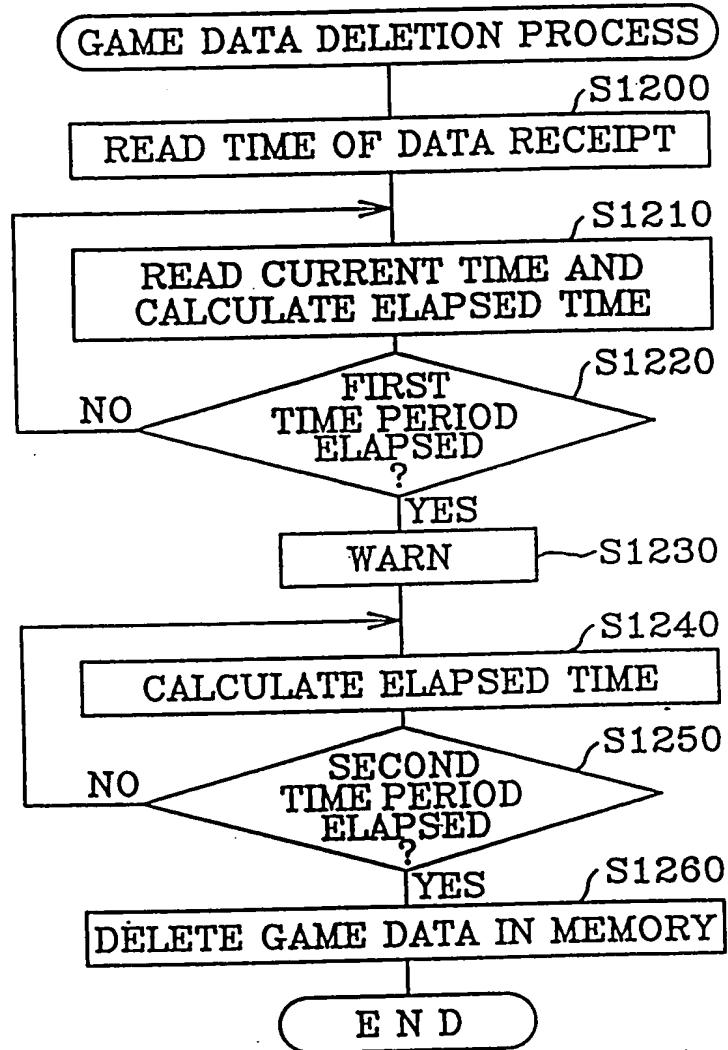


FIG.8A

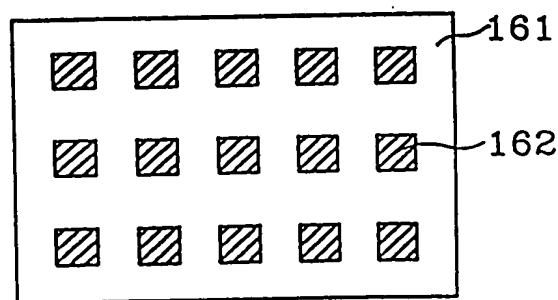


FIG.8B

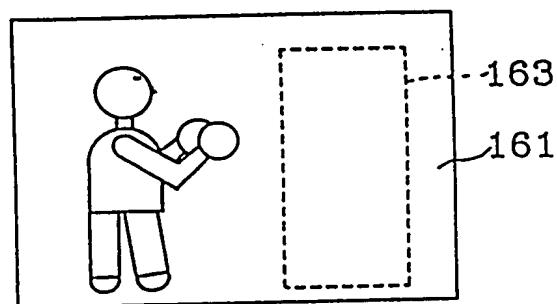


FIG.8C

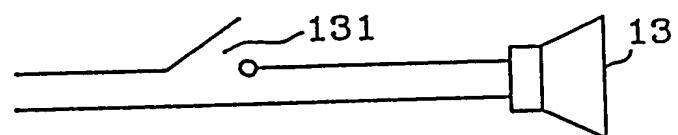


FIG.8D

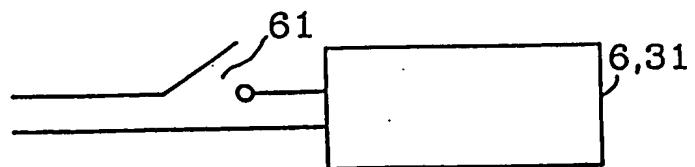


FIG.9

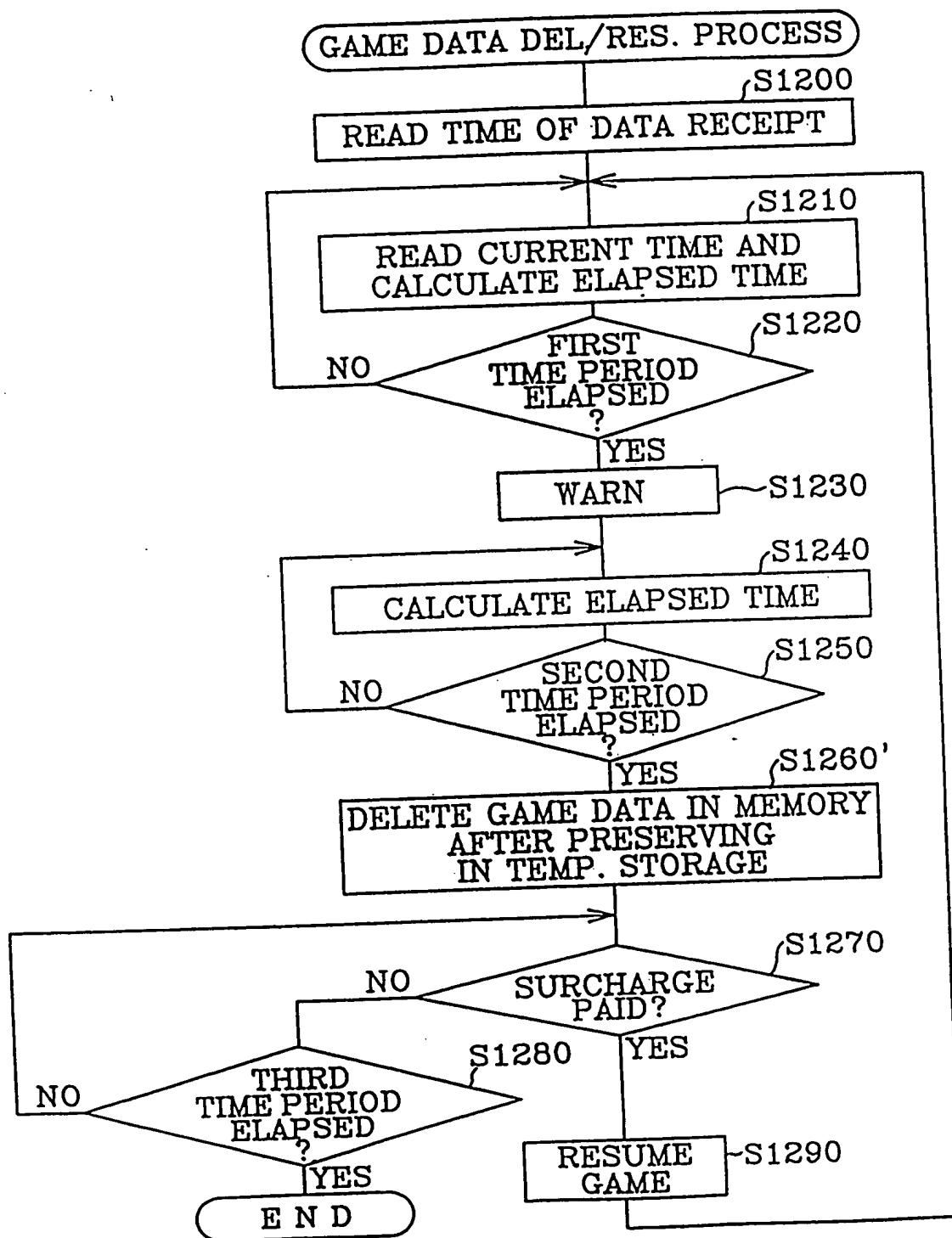


FIG.10

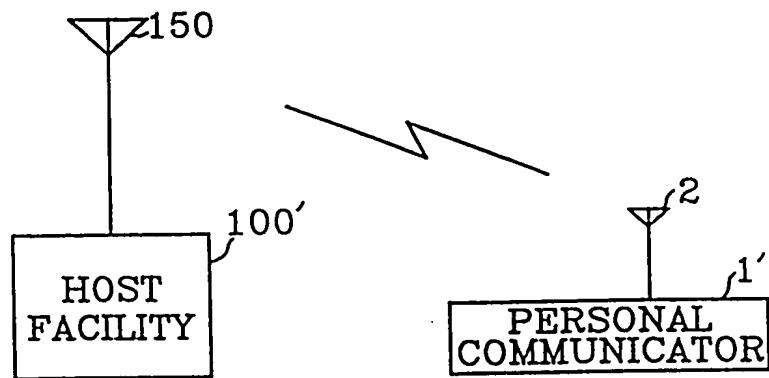


FIG.11

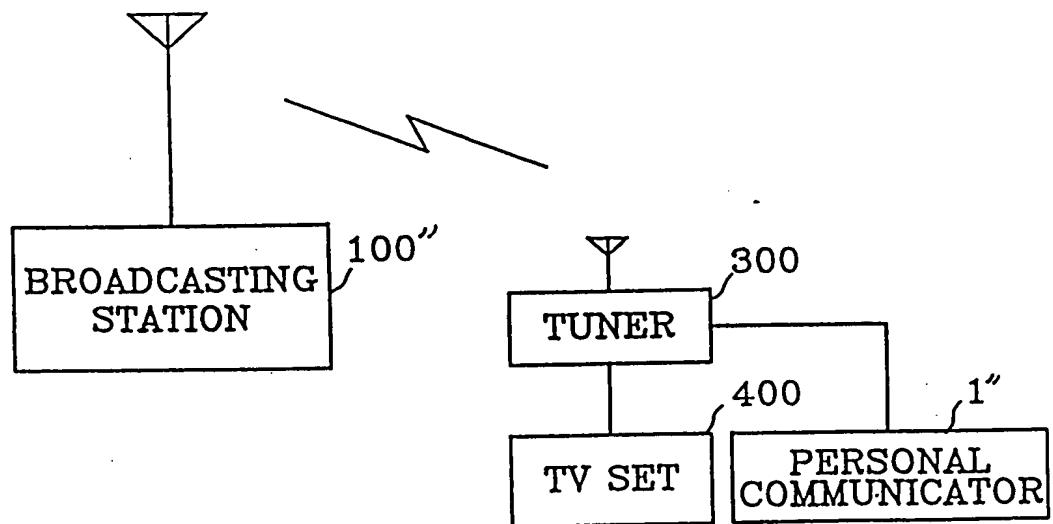


FIG. 12

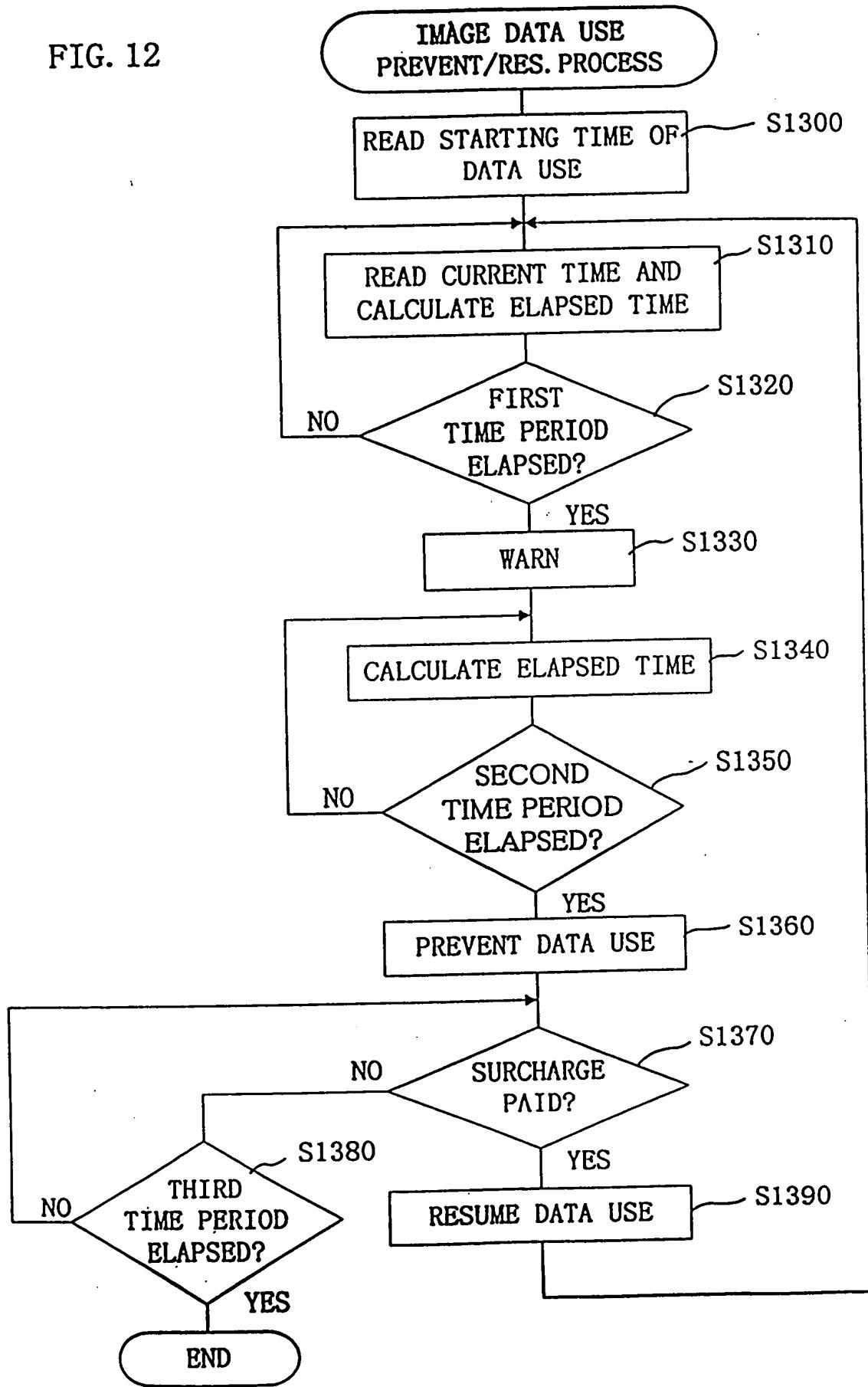


FIG. 13

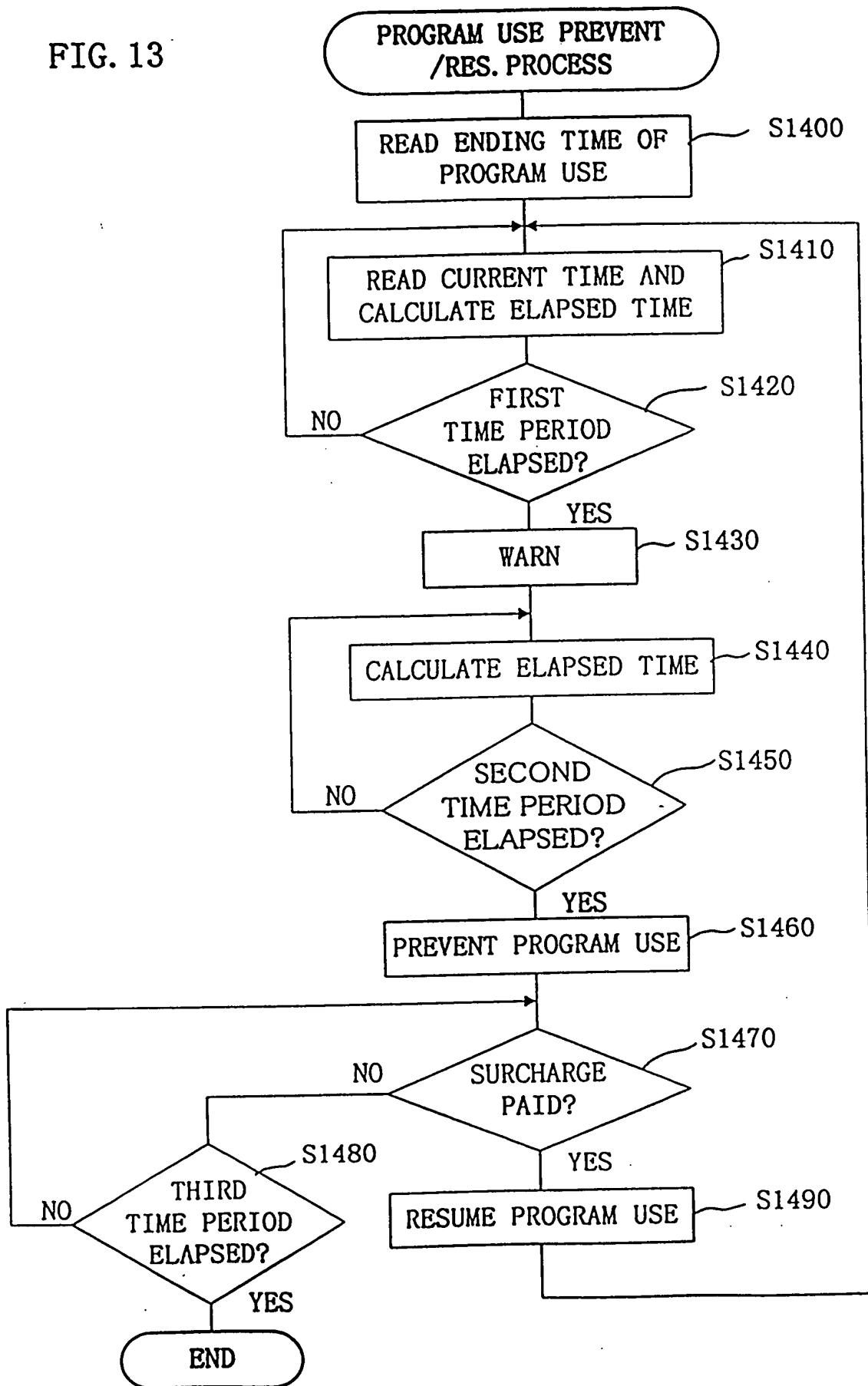


FIG. 14

